DirecTV Video Quality Rating & Analysis Tool

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The Problem

- DirecTV's business model is changing from satellite to streaming services.
- Costs increase per stream depending on the video bitrate.
The Problem

- DirecTV’s current Video Rating lab cost around $500,000 in equipment.
  - 4k TVs, 1080p TVs, Amazon Fire Sticks, Special Lighting, Servers, etc.
- The lab could only collect in-person user ratings, one rating at a time.
The Project

- **How can we minimize cost while maximizing video quality?**
- iOS and Android apps collect data on video quality from smartphones, tablets, and Smart TV devices.
- A web app allows for video management and data analysis.
- A Node.js server provides an API to retrieve and send data.
- MySQL database stores video, score, and user information.
Challenges

- Learning Swift, JavaScript, React, Node.js, Kotlin, Git/GitHub, and frameworks
- Preparing for future OS/Software updates
- This project had been worked on for 1 year by Harvey Mudd College
  - Completely reworking database and API from Firebase (non-relational) to MySQL (relational).
  - Redesigning UI to become more intuitive and faster to use.
  - Refactoring code to implement good design patterns and unit testing.
iOS App

- The purpose of the app is to rate two videos with the same content but different video properties to see which users prefer
- This data is sent to a database
iOS App : What we did

- iOS app was functional, but was difficult to use and certain features weren’t working as intended.
- We worked with our liaisons to determine required changes:
  - User friendly buttons
  - Displaying scores results
  - Keeping user score
  - Added thumbnails to video selection page
  - Changed application flow
- Additional “Absolute Rating” application.
iOS App

Before

Choose a test collection:

- 2016WSOCBV
- CFBNotreDameDuke
- NBAMiamiHeat
- MLBCubsNats
- CFBNevadaNotreDame
- PebbleBeachDemo
- PGACampionship2
- ByronNelson1
- CAMRedCarpet
- NBAClippers
- PromoGarth
- UFC205AlvarezMcGregorRound1

Back

After

Choose a test collection:

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iOS App

Before

Select which video is better:

A  maybe A  same  maybe B  B

Optional: Reasons for better video

- Vivid colors
- Lower Contrast
- Higher Contrast
- Smoother Video
- Less Noisy
- More detail

Watch again

Done

After

Select which video is better:

Definitely A

Maybe A

About the Same

Maybe B

Definitely B

Choose

Choose

Choose

Choose

Choose

Watch again

Daniel Ramirez
Android App

- Android app had not been developed, but was planned as a stretch goal
  - Expand user reach
  - Easier distribution and able to install on TV devices
- Planned to have the same design as the iOS app
  - Include optimization for Android TV devices (Chromecast, Firestick)
Web App: Introduction

- Dashboard to manage videos, collections, and settings for the mobile app
- Web app was half-functional
  - Difficult to use video management system
  - Issues with the tab bar
  - No data analysis pages
- We worked with our liaisons to determine required changes
  - Expandable sidebar
  - Additional pages for data analysis and raw data viewing
  - Update user-interface for video management to be easier to use
  - Settings page to toggle system-wide settings on mobile applications
Web App: Improved User Interface

Before

After

Nelson Huynh
Web App: Additional Admin Tools

Video Tools

Custom Query
API & Database

- Originally implemented with a Firebase (Non-Relational) database
- Client was “not convinced this was the best way to represent the data”
- Switched to relational database using MySQL
  - Completely Refactor API
  - Write script to convert data from the Firebase database into MySQL insert statements
  - Easily able to access and analyze more data than before
  - Able to run custom SQL queries